

Package: maplayer (via r-universe)

November 6, 2024

Type Package

Title Make Map Layers With ggplot2

Version 0.1.0.9003

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Description Make map-making with ggplot2 and sf more convenient with layers that subset by location.

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URL <https://github.com/elipousson/maplayer>,
<https://elipousson.github.io/maplayer/>

BugReports <https://github.com/elipousson/maplayer/issues>

Depends R (>= 2.10)

Imports cli, cliExtras (>= 0.1.0), dplyr, getdata (>= 0.1.0), ggplot2, glue, lifecycle, papersize (>= 0.1.0.9001), rlang (>= 1.1.0), scales, sf, sfext (>= 0.1.0), vctrs

Suggests covr, figpatch, filenamr (>= 0.1.0.9002), geomtextpath, ggarchery (>= 0.4.1), ggforce, ggfx, ggpath (>= 0.0.0.9000), ggpattern, ggrepel, ggsvg (>= 0.1.11), ggtext, gridExtra, lwgeom, magick, mapboxapi, paletteer, patchwork, qpdf, roxygen2, rsvg, smoothr, testthat (>= 3.0.0), tibble, vdiffr

Remotes coolbutuseless/ggsvg, elipousson/cliExtras, elipousson/filenamr, elipousson/getdata, elipousson/papersize, elipousson/sfext, mdhall272/ggarchery

Config/testthat.edition 3

Config/testthat.parallel true

Encoding UTF-8

LazyData true

Roxygen list(markdown = TRUE)

RoxygenNote 7.3.1

Config/pak/sysreqs libgdal-dev gdal-bin libgeos-dev libicu-dev libssl-dev libproj-dev libsqlite3-dev libudunits2-dev

Repository <https://elipousson.r-universe.dev>
RemoteUrl <https://github.com/elipousson/maplayer>
RemoteRef HEAD
RemoteSha 3e0b27255cf04e05a52e00050fdeae3dfbf67446

Contents

<i>labs_ext</i>	2
<i>layer_arrow</i>	4
<i>layer_count</i>	6
<i>layer_frame</i>	8
<i>layer_grouped</i>	11
<i>layer_icon</i>	12
<i>layer_image_path</i>	14
<i>layer_inset</i>	15
<i>layer_labelled</i>	17
<i>layer_location</i>	19
<i>layer_location_context</i>	21
<i>layer_location_data</i>	22
<i>layer_mapbox</i>	25
<i>layer_marked</i>	27
<i>layer_markers</i>	30
<i>layer_mask</i>	33
<i>layer_neatline</i>	35
<i>layer_repel</i>	38
<i>layer_scaled</i>	40
<i>make_location_map</i>	41
<i>make_mapbox_map</i>	46
<i>map_icons</i>	49
<i>scale_group_data</i>	50
<i>set_basemap</i>	52
<i>theme_ext</i>	52

Index	55
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labs_ext

Add labels to a ggplot2 plot or map

Description

A helper function that converts strings to glue strings for the title, subtitle, and caption.

Usage

```
labs_ext(
  ...,
  title = ggplot2::waiver(),
  subtitle = ggplot2::waiver(),
  caption = ggplot2::waiver(),
  tag = ggplot2::waiver(),
  alt = ggplot2::waiver(),
  alt_insight = ggplot2::waiver(),
  source_note = NULL,
  source_sep = ". ",
  source_before = "Source: ",
  source_end = ".",
  .sep = "",
  .envir = parent.frame(),
  .open = "{",
  .close = "}",
  .na = "NA",
  .null = character(),
  .comment = "#",
  .literal = FALSE,
  .transformer = glue::identity_transformer,
  .trim = TRUE
)
```

Arguments

...	Arguments passed on to ggplot2::labs
alt, alt_insight	Text used for the generation of alt-text for the plot. See get_alt_text for examples.
title	The text for the title.
subtitle	The text for the subtitle for the plot which will be displayed below the title.
caption	The text for the caption which will be displayed in the bottom-right of the plot by default.
tag	The text for the tag label which will be displayed at the top-left of the plot by default.
alt, alt_insight	Text used for the generation of alt-text for the plot. See get_alt_text for examples.
source_note	Data source(s) to append to caption or use as caption (if no caption is supplied). Also supports glue string interpolation.
source_sep, source_before, source_end	Strings used to separate caption (if supplied) and source note, add before the source note, and add after the source note.
.sep	[character(1): ""] Separator used to separate elements.

.envir	[environment: parent.frame()]
	Environment to evaluate each expression in. Expressions are evaluated from left to right. If .x is an environment, the expressions are evaluated in that environment and .envir is ignored. If NULL is passed, it is equivalent to emptyenv() .
.open	[character(1): '{']
	The opening delimiter. Doubling the full delimiter escapes it.
.close	[character(1): '}']
	The closing delimiter. Doubling the full delimiter escapes it.
.na	[character(1): 'NA']
	Value to replace NA values with. If NULL missing values are propagated, that is an NA result will cause NA output. Otherwise the value is replaced by the value of .na.
.null	[character(1): 'character()']
	Value to replace NULL values with. If character() whole output is character(). If NULL all NULL values are dropped (as in paste0()). Otherwise the value is replaced by the value of .null.
.comment	[character(1): '#']
	Value to use as the comment character.
.literal	[boolean(1): 'FALSE']
	Whether to treat single or double quotes, backticks, and comments as regular characters (vs. as syntactic elements), when parsing the expression string. Setting .literal = TRUE probably only makes sense in combination with a custom .transformer, as is the case with <code>glue_col()</code> . Regard this argument (especially, its name) as experimental.
.transformer	[function]
	A function taking two arguments, <code>text</code> and <code>envir</code> , where <code>text</code> is the unparsed string inside the glue block and <code>envir</code> is the execution environment. A .transformer lets you modify a glue block before, during, or after evaluation, allowing you to create your own custom <code>glue()</code> -like functions. See <code>vignette("transformers")</code> for examples.
.trim	[logical(1): 'TRUE']
	Whether to trim the input template with trim() or not.

layer_arrow*Create a layer with an arrow or segment from and to specified locations*

Description

A wrapper for [ggplot2::geom_segment](#), [ggplot2::geom_curve\(\)](#), [ggarchery::geom_arrowsegment\(\)](#), [ggforce::geom_diagonal0\(\)](#), [ggforce::geom_link\(\)](#) that makes it easier to specify the start and end of the segment using any object supported by the [sfext::as_xy\(\)](#) function.

Usage

```
layer_arrow(
  mapping = NULL,
  data = NULL,
  crs = NULL,
  from,
  to,
  geom = "segment",
  ...
)
```

Arguments

<code>mapping</code>	aesthetic mapping overwritten with <code>x</code> , <code>y</code> , <code>xend</code> , and <code>yend</code> values based on provided <code>from</code> and <code>to</code> parameters.
<code>data</code>	Required if <code>from</code> or <code>to</code> are character vectors to <code>sfext::as_xy()</code>
<code>crs</code>	A character or numeric reference to a coordinate reference system supported by <code>sf::st_crs()</code> or another <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object that is used to provide <code>crs</code> .
<code>from, to</code>	Required. Passed to <code>x</code> parameter of <code>sfext::as_xy()</code> (using <code>nm = c("xend", "yend")</code>) for the <code>to</code> parameter.
<code>geom</code>	Character string for <code>geom</code> to use <code>c("segment", "curve", "arrowsegment", "diagonal0", "link")</code> or a <code>geom</code> function.
<code>...</code>	Additional parameters passed to function specified by <code>geom</code> parameter.

See Also

`ggplot2::reexports()`, `ggplot2::geom_segment()`, `ggplot2::aes()`

Examples

```
library(ggplot2)

nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))

nc_map <- ggplot(data = nc) +
  geom_sf()

nc_map +
  layer_arrow(
    data = nc,
    from = c("xmin", "ymin"),
    to = c("xmid", "ymax"),
  )

nc_map +
  layer_arrow(
    data = nc,
    from = c("xmin", "ymin"),
    to = c("xmid", "ymax"),
```

```

    geom = "curve",
    curvature = 0.25
  )

  nc_map +
  layer_arrow(
    data = nc,
    from = c("xmax", "ymin"),
    to = c("xmid", "ymax"),
    geom = "arrowsegment"
  )

```

layer_count

Layer for counting occurrences of data in spatial relation a location or other sf object

Description

Wraps [sfext::count_sf_ext\(\)](#). Specification of parameters for this function may be too complex and may be changed in the future.

Usage

```

layer_count(
  data,
  location = NULL,
  y = NULL,
  join = sf::st_intersects,
  largest = TRUE,
  replace_na = FALSE,
  lims = NULL,
  .id = "id",
  grid_params = list(alpha = 1, color = NA),
  show_data = FALSE,
  data_params = list(mapping = aes(), alpha = 0.75, size = 1),
  show_label = FALSE,
  label_params = NULL,
  scale_fn = ggplot2::scale_fill_continuous,
  scale_params = list(type = "viridis", breaks = scales::breaks_pretty(n = 4)),
  ...
)

```

Arguments

data	Data to count in relationship to y
location	Passed to x parameter of sfext::count_sf_ext() .

y	If NULL (default), y defaults to an sf object created by <code>st_make_grid_ext()</code> using x or data (if x is NULL) as the x parameter for <code>st_make_grid_ext()</code> . If not NULL, y must be an sf object that has a column with the same name as .id (defaults to "id").
join	geometry predicate function with the same profile as <code>st_intersects</code> ; see details
largest	logical; if TRUE, return x features augmented with the fields of y that have the largest overlap with each of the features of x; see https://github.com/r-spatial/sf/issues/578
replace_na	If TRUE, replace NA values from count with 0.
lims	Optional numeric vector with minimum or both minimum and maximum count values. If provided, any values below the minimum are set to that minimum and any values above the maximum as set to the maximum. If only one value is provided, it is assumed to be a minimum limit.
.id	A name to use for the cell id column. Defaults to "id".
grid_params	Passed to <code>layer_location_data()</code> to style foreground grid with fill based on count.
show_data	If TRUE, add background layer with data to stack returned by function. If TRUE and grid_params includes a fixed aesthetic for alpha, divide alpha in half to ensure background data is visible below the filled grid.
data_params	Passed to <code>layer_location_data()</code> to style background layer based on data.
show_label	If TRUE, add layer with labels to stack returned by function.
label_params	Passed to <code>layer_labelled()</code> for foreground labels with fill based on count.
scale_fn, scale_params	Scale function and parameters. Defaults to <code>ggplot2::scale_fill_continuous()</code> .
...	Arguments passed on to <code>sfext::count_sf_ext</code>
wt <data-masking>	Frequency weights. Can be NULL or a variable: <ul style="list-style-type: none"> • If NULL (the default), counts the number of rows in each group. • If a variable, computes sum(wt) for each group.
sort	If TRUE, will show the largest groups at the top.
keep_na	If TRUE, filter NA values from count. Ignored if replace_na is TRUE.
geometry	If TRUE (default) return a sf object. If FALSE, return a data frame.
name	The name of the new column in the output. If omitted, it will default to n. If there's already a column called n, it will use nn. If there's a column called n and nn, it'll use nnn, and so on, adding ns until it gets a new name.

Examples

```
nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))
data <- sf::st_sample(nc, 75)

ggplot() +
  layer_count(data = data, location = nc)

ggplot() +
  layer_count(data = data, y = nc, .id = "FIPS")
```

`layer_frame`*Create a frame layer around a simple feature object*

Description

Create a circle or square that can be used as a frame around a simple feature object using fixed aesthetics for fill, color, size, and linetype. This function is helpful for the background of an inset map intended for use with [layer_inset\(\)](#).

Usage

```
layer_frame(
  data = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = "meter",
  asp = NULL,
  style = "circle",
  scale = 1,
  rotate = 0,
  inscribed = FALSE,
  color = "black",
  linewidth = 0.5,
  linetype = "solid",
  fill = "white",
  neatline = TRUE,
  expand = TRUE,
  basemap = FALSE,
  union = TRUE,
  by_feature = FALSE,
  ...
)

make_frame(
  x,
  dist = NULL,
  diag_ratio = NULL,
  unit = "meter",
  asp = NULL,
  style = "circle",
  scale = 1,
  rotate = 0,
  inscribed = FALSE,
  dTolerance = 0,
  union = TRUE,
  by_feature = FALSE
)
```

Arguments

<code>data, x</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object to create the frame around.
<code>dist</code>	buffer distance in units. Optional.
<code>diag_ratio</code>	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will be used. Ignored when <code>dist</code> is provided.
<code>unit</code>	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for <code>x</code> ; defaults to "meter"
<code>asp</code>	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, <code>get_asp()</code> returns the same value without modification.
<code>style</code>	Style of framing shape to add, "circle", "square", "rect", "buffer", or "none". If style is "buffer", the asp parameter is ignored. If style is "none", the dist, diag_ratio, and asp parameters are ignored and the input data is used as the frame.
<code>scale</code>	numeric; scale factor, Default: 1
<code>rotate</code>	numeric; degrees to rotate (-360 to 360), Default: 0
<code>inscribed</code>	If TRUE, the returned geometry is inscribed within <code>x</code> , if FALSE (default), the geometry is circumscribed.
<code>fill, color, linewidth, linetype</code>	Fixed aesthetics for frame, passed to <code>layer_location_data</code> .
<code>neatline</code>	If TRUE, return a list of layers that includes a <code>layer_neatline</code>
<code>expand</code>	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or <code>xlim/ylim</code> .
<code>basemap</code>	Either a logical vector or ggplot object. If <code>logical</code> and TRUE, add <code>x</code> to <code>ggplot2::ggplot()</code> . If FALSE, return <code>x</code> as is. If a <code>ggplot</code> , add <code>x</code> to basemap object. If a <code>ggproto</code> object (or list that contains a <code>ggproto</code> object), add <code>x</code> and basemap object to <code>ggplot2::ggplot()</code> .
<code>union</code>	If TRUE, pass data to <code>sf::st_union()</code> before buffering and creating frame; defaults to TRUE.
<code>by_feature</code>	If TRUE, create a frame around each feature. If FALSE (default), union the provided features before creating a frame.
<code>...</code>	Arguments passed on to <code>layer_location_data</code>
<code>layer_fn</code>	ggplot2 geom or custom function using lambda syntax. Use for passing custom mapping functions to <code>layer_location_data</code> beyond the supported geom options.
<code>label_col</code>	Column name or id for a column with the text or labels to pass to any text geom.

<code>smooth_params</code>	Optional. Logical or a list of parameters passed to smoothr::smooth() . If TRUE, apply smoothr::smooth() to location data using default parameters. <code>smooth_params</code> is ignored if data is NULL (inheriting data from ggplot).
<code>shadow_params</code>	Optional. Logical or a list of parameters passed to ggfx::with_shadow() . If TRUE, apply ggfx::with_shadow() to the layer using default parameters. <code>shadow_params</code> is ignored if <code>layer_fn</code> is provided.
<code>location</code>	<code>sf</code> object. If multiple areas are provided, they are unioned into a single <code>sf</code> object using sf::st_union()
<code>fileext</code> , <code>filetype</code>	File extension or type to use if passing parameters to sfext::read_sf_download() or sfext::read_sf_pkg() (required for extdata and cached data).
<code>fn</code>	Function to apply to data after filtering by location but before returning from function.
<code>crop</code>	If TRUE, <code>x</code> is cropped to <code>y</code> using sf::st_crop() .
<code>trim</code>	If TRUE, <code>x</code> is trimmed to <code>y</code> with st_trim() .
<code>crs</code>	Coordinate reference system to return.
<code>mapping</code>	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes</code> = TRUE (the default), it is combined with the default mapping at the top level of the plot. You must supply <code>mapping</code> if there is no plot mapping.
<code>dTolerance</code>	numeric; tolerance parameter, specified for all or for each feature geometry. If you run <code>st_simplify</code> , the input data is specified with long-lat coordinates and <code>sf_use_s2()</code> returns TRUE, then the value of <code>dTolerance</code> must be specified in meters.

Details

The `make_frame()` helper function calls `sfext::st_circle()` (if `style = "circle"`), `sfext::st_square()` (if `style = "square"`), `sfext::st_bbox_ext()` (if `style = "rect"`), or `sfext::st_buffer_ext()` (if `style = "none"`).

If `neatline` is TRUE, `layer_frame()` returns a list of two geoms, the second a `layer_neatline()` layer created using the frame object as the data and the parameters `bgcolor = "none"` and `color = "none"`. `asp` is set to 1 if `style` is "circle" or "square" or the provided `asp` value otherwise.

Additional parameters passed through ... can include additional fixed aesthetics (e.g. `alpha`). If using the `fn` parameter, the function is applied to the frame simple feature object created by `make_frame()` (not to the original input data).

See Also

Other layer: `layer_location_data()`, `layer_neatline()`, `layer_scaled()`

Examples

```
nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))

raleigh_msa <-
  getdata::get_location(
    type = nc,
    name_col = "NAME",
    name = c("Franklin", "Johnston", "Wake"),
```

```

    crs = 3857
  )

  ggplot() +
  layer_frame(
    data = raleigh_msa,
    frame = "circle",
    fill = "lightyellow",
    inscribed = FALSE
  ) +
  layer_location_data(
    data = raleigh_msa,
    mapping = aes(fill = NAME),
    alpha = 0.5
  ) +
  ggplot2::guides(
    fill = "none"
  )

```

layer_grouped*Make group layers***Description**

Can be used to make multiple layers or multiple maps based on a grouping variable.

Usage

```

layer_grouped(
  data,
  mapping = NULL,
  groupname_col = "group",
  label_col = "name",
  geom = "sf",
  basemap = FALSE,
  palette = NULL,
  aesthetics = "fill",
  ...
)

```

Arguments

data	Character string (e.g. url, file path, or name of data from package) for a spatial data or a sf, sfc, or bbox object with geometry overlapping the location. If data is NULL, all unnamed parameters are passed to sfext::read_sf_ext() with a bbox based on location. If data is not NULL and not a data.frame, url, file path, or bbox, conversion to a sf object will still always be attempted with sfext::as_sf() .
-------------	--

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply <code>mapping</code> if there is no plot mapping.
groupname_col	Group column name. Defaults to "group".
label_col	Column name or id for a column with the text or labels to pass to any text geom.
geom	A character string indicating which ggplot2 geom to use, Default: 'sf'. Options include "sf" (ggplot2::geom_sf()), "icon" (layer_icon()), "markers" (layer_markers()), "sf_text" (ggplot2::geom_sf_text()), and "sf_label" (ggplot2::geom_sf_label()). See details for a full list.
basemap	Either a logical vector or ggplot object. If <code>logical</code> and <code>TRUE</code> , add <code>x</code> to ggplot2::ggplot() . If <code>FALSE</code> , return <code>x</code> as is. If a ggplot , add <code>x</code> to basemap object. If a ggproto object (or list that contains a ggproto object), add <code>x</code> and basemap object to ggplot2::ggplot() .
palette	Name of palette as a string. Must be on the form <code>packagename::palettename</code> .
aesthetics	Aesthetic to map to <code>groupname_col</code> . Defaults to "fill"; also supports "color" or <code>c("fill", "color")</code> .
...	Additional parameters passed to layer_location_data()

Details

Scales are applied a palette and aesthetic are provided and basemap is set to `TRUE`.

layer_icon *Use ggsvg to add a layer with icons at feature locations*

Description

Use the [ggsvg::geom_point_svg\(\)](#) function to plot icons using the centroids from the input simple feature object to set the icon location.

Usage

```
layer_icon(
  data = NULL,
  iconname_col = "icon",
  icon = NULL,
  px = NULL,
  source = NULL,
  svg = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  ...
)
```

```
geom_sf_icon(
  data = NULL,
  iconname_col = "icon",
  icon = NULL,
  px = NULL,
  source = NULL,
  svg = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  ...
)
```

Arguments

<code>data</code>	A <code>sf</code> object. Any objects with polygon geometry are converted to points using sf::st_centroid() .
<code>iconname_col</code>	The column name in the input data to use as the icon name. If the name matches multiple icons, the first match from <code>map_icons</code> is used. You may provide a <code>px</code> or <code>source</code> value to select a different match if needed but, in that case, all icons must use the same <code>px</code> or <code>source</code> value. Note that the icon column should not be mapped with ggplot2::aes() .
<code>icon</code>	Icon name. Default <code>NULL</code> . If <code>icon</code> is provided, <code>iconname_col</code> is ignored. See <code>map_icons\$name</code> for supported options.
<code>px</code>	Icon size in pixels. See <code>map_icons\$px</code> for supported options. Optional but may be necessary to differentiate icons with duplicate names.
<code>source</code>	Icon source. See <code>map_icons\$repo</code> for supported options. Optional but may be required to differentiate icons with duplicate names.
<code>svg</code>	Optional. Custom file path or URL with SVG to pass to <code>svg</code> parameter for ggsvg::geom_point_svg() . If <code>icon</code> is provided, <code>svg</code> is ignored.
<code>crs</code>	Coordinate reference system; defaults to <code>NULL</code> .
<code>...</code>	Arguments passed on to ggsvg::geom_point_svg
<code>defaults</code>	Advanced option. A named list of default values for new aesthetics. In general this is not necessary when using <code>css()</code> aesthetics, as a default value will be determined based upon the CSS property e.g. <code>stroke</code> property will have a default value of "black" Set ' <code>options(GGSVG_DEBUG = TRUE)</code> ' for some verbose debugging which will cause ' <code>ggsvg</code> ' to output (to the console) the final SVG for each and every element in the plot.

See Also

[ggsvg::geom_point_svg\(\)](#) [map_icons](#)

Examples

```
nc <- getdata::get_location(type = system.file("shape/nc.shp", package = "sf"), crs = 3857)
basemap <-
```

```

ggplot2::ggplot() +
  ggplot2::theme_void() +
  layer_location_data(data = nc)

# icon can be set by name matching a name from map_icons
basemap +
  layer_icon(data = nc, icon = "point-start", size = 8)

# layer_icon can also use a column from the sf object
nc$icon <- rep(c("1", "2", "3", "4"), nrow(nc) / 4)

basemap +
  layer_icon(data = nc, iconname_col = "icon", size = 6)

```

layer_image_path*Use ggpath to create a layer with images at locations***Description**

Use the [ggpath::geom_from_path\(\)](#) function with [sfext::read_sf_exif\(\)](#) and `stat = "sf_coordinates"` to create a layer showing images at locations.

Usage

```

layer_image_path(
  data = NULL,
  path = NULL,
  path_col = "path",
  width = 0.1,
  crs = getOption("maplayer.crs", 3857),
  segment_params = NULL,
  neatline = FALSE,
  basemap = FALSE,
  ...
)

```

Arguments

<code>data</code>	A <code>sf</code> object with a column containing file paths that has the same name as the <code>path_col</code> argument. Optional if "path" is provided for sfext::read_sf_exif() . Required if path is <code>NULL</code> . If path is provided, data is ignored.
<code>path</code>	A path to folder or file.
<code>path_col</code>	Column name with file paths from data. Defaults to "path" (path name used by data returned from sfext::read_sf_exif())
<code>width</code>	Width of the image in npc (Normalised Parent Coordinates) passed to ggpath::geom_from_path() ; defaults to 0.1.

<code>crs</code>	The coordinate reference system (CRS) into which all data should be projected before plotting. If not specified, will use the CRS defined in the first sf layer of the plot.
<code>segment_params</code>	Not implemented: parameters to define segments connecting images to the location.
<code>neatline</code>	A logical object, CoordSf object, or a list containing a CoordSf object (typically from <code>layer_neatline()</code>) added to layer by <code>set_neatline()</code> . <ul style="list-style-type: none"> • If logical and TRUE, add a neatline layer using data, crs and any additional parameters passed to ... If logical and FALSE, return x as is. • If object from <code>layer_neatline()</code>, add it as is.
<code>basemap</code>	Either a logical vector or ggplot object. If logical and TRUE, add x to <code>ggplot2::ggplot()</code> . If FALSE, return x as is. If a ggplot , add x to basemap object. If a ggproto object (or list that contains a ggproto object), add x and basemap object to <code>ggplot2::ggplot()</code> .
<code>...</code>	Additional parameters to pass to <code>exiftoolr::exif_read()</code>

<code>layer_inset</code>	<i>Use patchwork to create a map with an inset context map or figpatch to stamp an inset image</i>
--------------------------	--

Description

`layer_inset()` is useful when you want to add an inset to a plot.

Usage

```
layer_inset(
  map = NULL,
  inset = NULL,
  position = "bottomright",
  scale = 1,
  nudge_x = 0,
  nudge_y = 0,
  align_to = "full",
  ...
)

make_inset_map(
  map = NULL,
  inset = NULL,
  location = NULL,
  context = NULL,
  position = "bottomright",
  scale = 1,
```

```

nudge_x = 0,
nudge_y = 0,
align_to = "full",
...
)

stamp_inset_img(
  path,
  plot = NULL,
  img_margin = ggplot2::margin(0, 0, 0, 0),
  position = "bottomright",
  scale = 1,
  nudge_x = 0,
  nudge_y = 0,
  align_to = "full",
  ...
)

```

Arguments

<code>inset</code>	plot or map created with <code>ggplot2()</code> passed to <code>p</code> argument of <code>patchwork::inset_element()</code> . If both location and context are provided to <code>make_inset_map()</code> , inset is optional and any provided value is replaced with a new layer created by <code>layer_location_context()</code> .
<code>position</code>	inset map position, Default: 'bottomright'. <code>position</code> , <code>nudge_x</code> , and <code>nudge_y</code> are used to set the left, bottom, top, and right parameters for <code>patchwork::inset_element()</code> .
<code>scale</code>	scale of inset map, defaults to 1.
<code>nudge_x</code> , <code>nudge_y</code>	<code>nudge_x</code> and/or <code>y</code> position of inset map, Default: 0.
<code>align_to</code>	Specifies what <code>left</code> , <code>bottom</code> , etc should be relative to. Either 'panel' (default), 'plot', or 'full'.
<code>...</code>	Arguments passed on to <code>patchwork::inset_element</code>
<code>p</code>	A grob, ggplot, patchwork, formula, raster, or nativeRaster object to add as an inset
<code>left</code> , <code>bottom</code> , <code>right</code> , <code>top</code>	numerics or units giving the location of the outer bounds. If given as numerics they will be converted to npc units.
<code>on_top</code>	Logical. Should the inset be placed on top of the other plot or below (but above the background)?
<code>clip</code>	Logical. Should clipping be performed on the inset?
<code>ignore_tag</code>	Logical. Should autotagging ignore the inset?
<code>location</code>	A location passed to <code>layer_location_context()</code> . This can be a sf object, a ggplot layer, or a formula or function. If it is a formula or function, it is applied to the context data is passed to the location function and the results used as the data for the location layer.
<code>context</code>	A sf object for context area or a ggplot layer representing the context.
<code>path</code>	image path passed to <code>figpatch::fig()</code> for <code>stamp_inset_img()</code>

plot, map	plot or map created with <code>ggplot2()</code>
img_margin	margin around image for <code>stamp_inset_img()</code> created by <code>ggplot2::margin()</code> . Defaults to no margin.

Details

`make_inset_map()` is useful for creating an inset map just using the location with fewer options for customization. In that case, the ... parameters are passed to `layer_location_context()` instead of `patchwork::inset_element()`

`stamp_inset_img()` is useful for applying a logo to a map. The ... parameters are passed to `figpatch::fig()`

Note, currently, plots created with `layer_inset()` do not work with `map_ggsave_ext()` using the `single_file = TRUE` parameter.

Value

ggplot2 map with inset map added using patchwork

layer_labelled	<i>Label simple feature objects in a location</i>
----------------	---

Description

Label markers, streets, areas, or other simple feature objects using any of the following geoms: "text", "sf_text", "label", "sf_label", "textsf", "labelsf", "text_repel", or "label_repel".

Usage

```
layer_labelled(
  data,
  location = NULL,
  geom = "text",
  fn = NULL,
  label_col = NULL,
  mapping = NULL,
  union = FALSE,
  clip = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  drop_shadow = FALSE,
  shadow_params = NULL,
  ...
)
```

Arguments

data	Data to use for labels (must be an sf object or a data frame that can be converted to an sf object using sfext::as_sf())
location	Location to label (if not specified the data is assumed to cover the whole location);
geom	A geom to use "text", "label", "textsf", "labelsf", "text_repel", or "label_repel" or a geom function (passed to layer_fn).
fn	Function to apply to data before creating labels; can be used in the creation of the label_col.
label_col	Label column name
mapping	Aesthetic mapping, Default: NULL
union	If TRUE, group by label_col and union geometry, Default: FALSE
clip	Character string describing the part of the area to clip or remove. Options include c("top", "right", "bottom", "left", "topright", "bottomright", "bottomleft", "topleft"). If NULL, the area is not clipped and a full edge can be returned.
dist	Numeric. Distance to use for the edge. Default NULL meters. Use negative values for an inside edge or positive numbers for an outside edge.
diag_ratio	Alternate way to define edge distance.
unit	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
drop_shadow	If TRUE, use ggfx::with_shadow() to add a drop shadow to the label layer with shadow_params. Defaults to FALSE.
shadow_params	Parameters passed to ggfx::with_shadow() if drop_shadow = TRUE. Defaults to list(x_offset = 5, y_offset = 5, sigma = 0.5).
...	Arguments passed on to layer_location_data
smooth_params	Optional. Logical or a list of parameters passed to smoothr::smooth() . If TRUE, apply smoothr::smooth() to location data using default parameters. smooth_params is ignored if data is NULL (inheriting data from ggplot).
asp	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
pkg, package	Name of the package to search for data.
fileext, filetype	File extension or type to use if passing parameters to sfext::read_sf_download() or sfext::read_sf_pkg() (required for exdata and cached data).
crop	If TRUE, x is cropped to y using sf::st_crop() .
trim	If TRUE, x is trimmed to y with st_trim() .
crs	Coordinate reference system to return.
basemap	Either a logical vector or ggplot object. If logical and TRUE, add x to ggplot2::ggplot() . If FALSE, return x as is. If a ggplot , add x to basemap object. If a ggproto object (or list that contains a ggproto object), add x and basemap object to ggplot2::ggplot() .

Details

Note: Unlike in some getdata package functions, fn is applied to all of the data; not a subset of the data based on location. For this function, dist and unit are both used by [sfext::st_clip\(\)](#) (not by [layer_location_data\(\)](#))

The function also overrides the label aesthetics to hide the colored letters that would otherwise appear when using a theme legend.

See Also

[sfext::st_clip\(\)](#), [layer_location_data\(\)](#)

layer_location *Layer a location border into a ggplot2 map*

Description

Helper function to make a ggplot2 layer from data returned by `get_location`

Usage

```
layer_location(  
  mapping = ggplot2::aes(),  
  data = NULL,  
  type = NULL,  
  name = NULL,  
  id = NULL,  
  location = NULL,  
  name_col = "name",  
  id_col = "id",  
  index = NULL,  
  label = NULL,  
  label_geom = NULL,  
  label_col = name_col,  
  union = FALSE,  
  crs = getOption("maplayer.crs", default = 3857),  
  color = "gray40",  
  linewidth = 0.5,  
  linetype = "dashed",  
  fill = NA,  
  alpha = 1,  
  dist = NULL,  
  diag_ratio = NULL,  
  unit = NULL,  
  asp = NULL,  
  mask = FALSE,  
  neatline = FALSE,
```

```

smooth_params = NULL,
shadow_params = NULL,
...
)

```

Arguments

<code>mapping</code>	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply <code>mapping</code> if there is no plot mapping.
<code>data</code>	Data for location to show.
<code>type</code>	Type of location to return. Type can be an sf object, e.g. a data frame with multiple neighborhoods or a character string that can be passed to get_location_data() . If index is provided, character can also be a character string to match the name of a list.
<code>name</code>	Location name to return.
<code>id</code>	Location id to return. id is coerced to character or numeric to match the class of the <code>id_col</code> for type.
<code>location</code>	An address, bounding box (bbox), or simple feature (sf) object passed to sf::st_filter() . Any valid address or addresses are geocoded with tidygeocoder::geo() , converted to a simple feature object, and then used as a spatial filter. bbox objects are converted using sfext::sf_bbox_to_sf() . Multiple addresses are supported.
<code>name_col</code>	Column name in type with name values, Default: 'name' Required if name provided.
<code>id_col</code>	Column name in type with id values, Default: 'id'. Required if id is provided.
<code>index</code>	Optional list used to match type to data, Default: NULL
<code>label</code>	label type (e.g. "text", "label")
<code>label_geom</code>	Optional character string or function with geom to use for labelling location layer. Passed to geom parameter of layer_labelled()
<code>label_col</code>	Column name or id for a column with the text or labels to pass to any text geom.
<code>union</code>	If TRUE, the location geometry is unioned with sf::st_union() and the names are combined into a single value. Default: FALSE.
<code>crs</code>	Coordinate reference system to return; defaults to NULL which returns data using the same coordinate reference system as the provided type of location.
<code>color</code>	Color for location; defaults to "black".
<code>linewidth</code>	Line width for location; defaults to 0.5.
<code>linetype</code>	Line type for location; defaults to "dashed".
<code>fill</code>	Fill for location; defaults to "NA".
<code>alpha</code>	mask alpha/transparency; defaults to 0.5
<code>dist</code>	buffer distance in units. Optional.

diag_ratio	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will be used. Ignored when dist is provided.
unit	unit to adjust location by dist or diag_ratio; defaults to "meter"
asp	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
mask	A sf, sfc, or bbox object to define the mask area. diag_ratio, dist, and asp parameters are ignored if a mask is provided. defaults to NULL
neatline	A logical object, CoordSf object, or a list containing a CoordSf object (typically from layer_neatline()) added to layer by set_neatline() . <ul style="list-style-type: none"> • If logical and TRUE, add a neatline layer using data, crs and any additional parameters passed to ... If logical and FALSE, return x as is. • If object from layer_neatline(), add it as is.
smooth_params	Optional. Logical or a list of parameters passed to smoothr::smooth() . If TRUE, apply smoothr::smooth() to location data using default parameters. smooth_params is ignored if data is NULL (inheriting data from ggplot).
shadow_params	Optional. Logical or a list of parameters passed to ggfx::with_shadow() . If TRUE, apply ggfx::with_shadow() to the layer using default parameters. shadow_params is ignored if layer_fn is provided.
...	Additional parameters passed to get_location if data is NULL.

Value

list of ggplot2 geoms

See Also

[ggplot2::CoordSf\(\)](#)

layer_location_context

Create a layer showing a location and related context

Description

Create a ggplot2 layer for a location in a provided context. This function is useful for making inset locator maps in combination with the [make_inset_map](#) function.

Usage

```
layer_location_context(
  data = NULL,
  location = NULL,
  fill = "gray70",
  color = "black",
```

```

context = NULL,
context_params = list(fill = "white", color = "black", alpha = 1, ...),
crs = getOption("maplayer.crs", default = 3857),
mid_layer = NULL,
neatline = TRUE,
basemap = FALSE,
...
)

```

Arguments

<code>data, location</code>	A data and location can be either <code>sf</code> object or a ggplot layer. Either data or location is required and, if data and location are both provided, location is ignored. If data is <code>NULL</code> and location is a formula or function, the context data is passed to the location function and the results used as the data for the location layer.
<code>fill, color</code>	Fill and color fixed aesthetics for location data.
<code>context</code>	A <code>sf</code> object for context area or a ggplot layer representing the context.
<code>context_params</code>	A list with parameters for context layer; defaults to <code>list(fill = "white", color = "black", alpha = 1, ...)</code> .
<code>crs</code>	Coordinate reference system to return.
<code>mid_layer</code>	A ggplot2 layer to insert between the context layer and the location layer. Optional.
<code>neatline</code>	A logical object, <code>CoordSf</code> object, or a list containing a <code>CoordSf</code> object (typically from <code>layer_neatline()</code>) added to layer. <ul style="list-style-type: none"> If logical and <code>TRUE</code>, add a neatline layer using data from the context layer with <code>color = NA</code> and <code>bgcolor = "none"</code>. If object from <code>layer_neatline()</code>, add it as is.
<code>basemap</code>	Either a logical vector or ggplot object. If <code>logical</code> and <code>TRUE</code> , add x to <code>ggplot2::ggplot()</code> . If <code>FALSE</code> , return x as is. If a <code>ggplot</code> , add x to basemap object. If a <code>ggproto</code> object (or list that contains a <code>ggproto</code> object), add x and basemap object to <code>ggplot2::ggplot()</code> .
<code>...</code>	Additional parameters passed to <code>layer_location_data()</code> if data or location is an <code>sf</code> object.

`layer_location_data` *Layer location data into a ggplot2 map*

Description

Helper function to make a ggplot2 layer from data returned by `get_location_data()`. For text geoms, the required aesthetic mapping is set based on the `name_col` but values passed to `mapping` take precedence.

Usage

```
layer_location_data(
  mapping = NULL,
  data = NULL,
  geom = "sf",
  location = NULL,
  dist = getOption("maplayer.dist"),
  diag_ratio = getOption("maplayer.diag_ratio"),
  unit = getOption("maplayer.unit", default = "meter"),
  asp = getOption("maplayer.asp"),
  package = getOption("maplayer.data_package"),
  pkg = getOption("maplayer.data_package"),
  fileext = getOption("maplayer.data_fileext", "gpkg"),
  filetype = NULL,
  fn = NULL,
  layer_fn = NULL,
  crop = TRUE,
  trim = FALSE,
  from_crs = getOption("maplayer.from_crs", 4326),
  crs = getOption("maplayer.crs", 3857),
  label_col = "name",
  smooth_params = NULL,
  shadow_params = NULL,
  basemap = FALSE,
  ...
)
```

Arguments

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply <code>mapping</code> if there is no plot mapping.
data	Character string (e.g. url, file path, or name of data from package) for a spatial data or a sf, sfc, or bbox object with geometry overlapping the location. If data is NULL, all unnamed parameters are passed to sfext::read_sf_ext() with a bbox based on location. If data is not NULL and not a data.frame, url, file path, or bbox, conversion to a sf object will still always be attempted with sfext::as_sf() .
geom	A character string indicating which ggplot2 geom to use, Default: 'sf'. Options include "sf" (ggplot2::geom_sf()), "icon" (layer_icon()), "markers" (layer_markers()), "sf_text" (ggplot2::geom_sf_text()), and "sf_label" (ggplot2::geom_sf_label()). See details for a full list.
location	sf object. If multiple areas are provided, they are unioned into a single sf object using sf::st_union()
dist	buffer distance in units. Optional.
diag_ratio	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will

	be used. Ignored when dist is provided.
unit	unit to adjust location by dist or diag_ratio; defaults to "meter"
asp	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
pkg, package	Name of the package to search for data.
fileext, filetype	File extension or type to use if passing parameters to sfext::read_sf_download() or sfext::read_sf_pkg() (required for extdata and cached data).
fn	Function to apply to data after filtering by location but before returning from function.
layer_fn	ggplot2 geom or custom function using lambda syntax. Use for passing custom mapping functions to layer_location_data beyond the supported geom options.
crop	If TRUE, x is cropped to y using sf::st_crop() .
trim	If TRUE, x is trimmed to y with st_trim() .
from_crs	Coordinate reference system used to match the location CRS to the source data.
crs	Coordinate reference system to return.
label_col	Column name or id for a column with the text or labels to pass to any text geom.
smooth_params	Optional. Logical or a list of parameters passed to smoothr::smooth() . If TRUE, apply smoothr::smooth() to location data using default parameters. smooth_params is ignored if data is NULL (inheriting data from ggplot).
shadow_params	Optional. Logical or a list of parameters passed to ggfx::with_shadow() . If TRUE, apply ggfx::with_shadow() to the layer using default parameters. shadow_params is ignored if layer_fn is provided.
basemap	Either a logical vector or ggplot object. If logical and TRUE, add x to ggplot2::ggplot() . If FALSE, return x as is. If a ggplot , add x to basemap object. If a ggproto object (or list that contains a ggproto object), add x and basemap object to ggplot2::ggplot() .
...	Additional parameters passed to selected geom or layer_fn

Using the geom parameter

This function provides a convenient option for filtering data by location while calling a different layer function from ggplot2, maplayer, or a different package.

Options for the geom parameter from ggplot2:

- "sf" ([ggplot2::geom_sf](#) - default)
- "sf_text" or "text" ([ggplot2::geom_sf_text](#))
- "sf_label" or "label" ([ggplot2::geom_sf_label](#))

Options for the geom parameter included in this package include:

- "location" ([layer_location](#))

- "context" or "location_context" ([layer_location_context](#))
- "icon" ([layer_icon](#)),
- "mapbox" ([layer_mapbox](#))
- "markers" ([layer_markers](#))
- "numbers" or "numbered" ([layer_numbers](#))
- "mark" or "marked" ([layer_marked](#))

Options for the geom parameter from other suggested packages include:

- "textsf" ([geomtextpath::geom_textsf](#))
- "labelsf" ([geomtextpath::geom_labelsf](#))
- "text_repel" ([ggrepel::geom_text_repel](#))
- "label_repel" ([ggrepel::geom_label_repel](#))
- "sf_pattern" or "pattern" ([ggepattern::geom_sf_pattern](#))

`stat = "sf_coordinates"` is automatically added to the parameters for both ggrepel functions.
`label = .data[[name_col]]` is automatically added to all provided geoms where label is a required parameter.

Using the layer_fn parameter

`layer_fn` can be a purrr-style lambda function (converted with `rlang::as_function()`) or a function.

See Also

Other layer: [layer_frame\(\)](#), [layer_neatline\(\)](#), [layer_scaled\(\)](#)

`layer_mapbox`

Use mapboxapi to make a Mapbox static map layer

Description

Use mapboxapi to make a Mapbox static map layer

Usage

```
layer_mapbox(
  data = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = "meter",
  asp = NULL,
  style_url = "mapbox://styles/mapbox/satellite-streets-v11",
  style_id = NULL,
  username = NULL,
```

```

    basemap = FALSE,
    scale = 0.75,
    scaling_factor = "1x",
    attribution = TRUE,
    logo = TRUE,
    access_token = NULL,
    neatline = TRUE,
    color = "black",
    bgcolor = "white",
    linewidth = 0.5,
    linetype = "solid",
    expand = TRUE,
    hide_grid = TRUE,
    label_axes = "----",
    ...
)

```

Arguments

<code>data</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object.
<code>dist</code>	buffer distance in units. Optional.
<code>diag_ratio</code>	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the <code>"diag_ratio = 0.1"</code> a 300 meter will be used. Ignored when <code>dist</code> is provided.
<code>unit</code>	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
<code>asp</code>	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, <code>get_asp()</code> returns the same value without modification.
<code>style_url</code>	Map style url used to fill <code>style_id</code> and <code>username</code> parameters, Default: "mapbox://styles/mapbox/satellite-streets-v11"
<code>style_id</code>	A style ID (required if <code>style_url</code> is NULL).
<code>username</code>	A Mapbox username (required if <code>style_url</code> = NULL).
<code>basemap</code>	If FALSE, create a standalone layer; if TRUE, the layer is preceded by <code>ggplot2::ggplot()</code> to allow use as a basemap, Default: TRUE
<code>scale</code>	ratio to scale the output image; <code>scale = 1</code> will return the largest possible image. defaults to 0.5
<code>scaling_factor</code>	The scaling factor of the tiles; either "1x" (the default) or "2x"
<code>attribution</code>	Controls whether there is attribution on the image. Defaults to TRUE. If FALSE, the watermarked attribution is removed from the image. You still have a legal responsibility to attribute maps that use OpenStreetMap data, which includes most maps from Mapbox. If you specify <code>attribution = FALSE</code> , you are legally required to include proper attribution elsewhere on the webpage or document.
<code>logo</code>	Controls whether there is a Mapbox logo on the image. Defaults to TRUE.

access_token	A Mapbox access token; which can be set with mb_access_token .
neatline	If TRUE, add a neatline matching the provided data, Default: TRUE
color	Color of panel border, Default: 'black'
bgcolor	Fill color of panel background; defaults to "white". If "none", panel background is set to ggplot2::element_blank()
linewidth	Line width of panel border, Default: 0.5
linetype	Line type of panel border, Default: 'solid'
expand	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or xlim/ylim.
hide_grid	If TRUE, hide grid lines. Default: TRUE
label_axes	A description of which axes to label passed to ggplot2::coord_sf() ; defaults to '—' which hides all axes labels.
...	Additional parameter passed to mapboxapi::layer_static_mapbox

See Also

[mapboxapi::layer_static_mapbox\(\)](#)

layer_marked

Use ggforce to create an annotation layer using simple feature data

Description

Use [ggforce::geom_mark_rect\(\)](#), [ggforce::geom_mark_circle\(\)](#), [ggforce::geom_mark_ellipse\(\)](#), or [ggforce::geom_mark_hull\(\)](#) to annotate simple feature objects. This function modifies the geometry and sets the stat to "st_coordinates" to make it easy to use these annotation geoms with simple feature objects.

Usage

```
layer_marked(
  data,
  fn = NULL,
  mapping = NULL,
  label_col = NULL,
  desc_col = NULL,
  geom = NULL,
  center = FALSE,
  font_family = NULL,
  font_face = c("bold", "plain"),
  font_color = NULL,
  expand = ggplot2::unit(5, "mm"),
  radius = expand,
```

```

stat = "sf_coordinates",
drop_shadow = FALSE,
shadow_params = list(x_offset = 5, y_offset = 5, sigma = 0.5, ...),
...
)

```

Arguments

<code>data</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object that can be converted with <code>sfext::as_sf</code>
<code>fn</code>	Function to apply to data before passing to geom, typically a predicate or filter to define area for annotation. A filter can also be passed to any of the <code>{ggforce}</code> functions using the filter aesthetic. Default: <code>NULL</code>
<code>mapping</code>	Aesthetic mapping to pass to geom, Default: <code>NULL</code>
<code>label_col</code>	Label column name
<code>desc_col</code>	Column name to use for description. Defaults to <code>NULL</code> .
<code>geom</code>	geom to use for layer (options include "rect", "circle", "ellipse", or "hull"), Default: <code>NULL</code>
<code>center</code>	If <code>FALSE</code> , use <code>sfext::st_cast_ext</code> MULTIPOLYGON and POLYGON data to POINT; If <code>TRUE</code> , use <code>sfext::st_center</code> use centroid as the feature geometry. Defaults to <code>FALSE</code> .
<code>font_family</code> , <code>font_face</code> , <code>font_color</code>	Parameters passed to <code>label.family</code> , <code>label.fontface</code> , and <code>label.colour</code> . If <code>NULL</code> , values are set to match <code>ggplot2::geom_label</code> defaults. Defaults to <code>NULL</code> .
<code>expand</code>	A numeric or unit vector of length one, specifying the expansion amount. Negative values will result in contraction instead. If the value is given as a numeric it will be understood as a proportion of the plot area width.
<code>radius</code>	As <code>expand</code> but specifying the corner radius.
<code>stat</code>	<code>stat</code> to pass to <code>ggforce</code> function; defaults to "sf_coordinates"
<code>drop_shadow</code>	If <code>TRUE</code> , use <code>ggfx::with_shadow()</code> to add a drop shadow to the label layer with <code>shadow_params</code> . Defaults to <code>FALSE</code> .
<code>shadow_params</code>	Parameters passed to <code>ggfx::with_shadow()</code> if <code>drop_shadow = TRUE</code> . Defaults to <code>list(x_offset = 5, y_offset = 5, sigma = 0.5)</code> .
<code>...</code>	Additional parameters passed to <code>ggforce::geom_mark_rect()</code> , <code>ggforce::geom_mark_circle()</code> , <code>ggforce::geom_mark_ellipse()</code> , or <code>ggforce::geom_mark_hull()</code> or on to <code>ggplot2::layer()</code>

Geometry conversion for MULTIPOLYGON or POLYGON data

If `cast` is `FALSE` and the data geometry type is MULTIPOLYGON or POLYGON, the annotation uses a centroid for the annotation geometry. If `cast` is `TRUE`, the data is converted to POINT geometry using `sfext::st_cast_ext()` and the modified geometry passed on to selected geom.

Setting label and description

Labels and descriptions can be included in the aesthetic mapping for the layer consistent with the standard documented approaches for all four functions.

Labels and descriptions also can be set in two non-standard ways:

- Setting `label_col` and/or `desc_col` to character strings with the column names for labels and/or descriptions
- Setting `label_col` and/or `desc_col` with the value of the label/description

If the first approach is used, `label_col` and `desc_col` can also be created or modified by a function provided to the `fn` parameter. Otherwise, the columns must be present in the data to work. If the second approach is used, the length and order of vector provided to `label_col` and/or `desc_col` must match that length and order of the data (after the `fn` is applied).

See Also

- [ggforce::geom_mark_rect\(\)](#)
- [ggforce::geom_mark_circle\(\)](#)
- [ggforce::geom_mark_ellipse\(\)](#)
- [ggforce::geom_mark_hull\(\)](#)

Examples

```
## Not run:
if (interactive()) {
  # Mark the 12th Council District on a Baltimore neighborhood basemap
  ggplot::ggplot() +
    layer_location_data(
      data = "neighborhoods",
      package = "mapbaltimore"
    ) +
    layer_marked(
      data = getdata::get_location(
        type = "council district",
        name = "District 12",
        package = "mapbaltimore"
      ),
      geom = "hull",
      color = "red",
      size = 1.5
    )
}
## End(Not run)
```

layer_markers

Create a ggplot2 layer with map markers or numbered markers

Description

If make is TRUE, groupname_col, group_meta, crs, and fn is all passed on to [make_markers](#).

Usage

```
layer_markers(
  data,
  mapping = NULL,
  geom = "sf",
  make = FALSE,
  groupname_col = NULL,
  group_meta = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  number = FALSE,
  num_by_group = FALSE,
  num_style = NULL,
  num_start = 1,
  suffix = NULL,
  sort = "dist_xmin_ymax",
  desc = FALSE,
  fn = NULL,
  ...
)

layer_numbers(
  data,
  mapping = NULL,
  geom = "label",
  make = FALSE,
  groupname_col = NULL,
  style = "roundrect",
  size = 5,
  sort = "dist_xmin_ymax",
  num_by_group = FALSE,
  num_style = NULL,
  num_start = 1,
  suffix = NULL,
  desc = FALSE,
  fn = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  label.size = 0,
  label.padding = ggplot2::unit(size/10, "lines"),
  label.r = label.padding * 1.5,
```

```

    hjust = 0.5,
    vjust = 0.5,
    ...
)

make_markers(
  data,
  groupname_col = NULL,
  group_meta = NULL,
  join = sf::st_intersects,
  geo = FALSE,
  coords = c("lon", "lat"),
  address = "address",
  point = TRUE,
  crs = NULL,
  fn = NULL,
  ...
)

```

Arguments

<code>data</code>	Character string (e.g. url, file path, or name of data from package) for a spatial data or a <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object with geometry overlapping the location. If <code>data</code> is <code>NULL</code> , all unnamed parameters are passed to <code>sfext::read_sf_ext()</code> with a <code>bbox</code> based on location. If <code>data</code> is not <code>NULL</code> and not a <code>data.frame</code> , <code>url</code> , file path, or <code>bbox</code> , conversion to a <code>sf</code> object will still always be attempted with <code>sfext::as_sf()</code> .
<code>mapping</code>	Set of aesthetic mappings created by <code>aes()</code> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply <code>mapping</code> if there is no plot mapping.
<code>geom</code>	A character string indicating which ggplot2 geom to use, Default: ' <code>sf</code> '. Options include " <code>sf</code> " (<code>ggplot2::geom_sf()</code>), " <code>icon</code> " (<code>layer_icon()</code>), " <code>markers</code> " (<code>layer_markers()</code>), " <code>sf_text</code> " (<code>ggplot2::geom_sf_text()</code>), and " <code>sf_label</code> " (<code>ggplot2::geom_sf_label()</code>). See details for a full list.
<code>make</code>	If <code>TRUE</code> , pass data to <code>make_markers</code> .
<code>groupname_col</code>	Group column name, used to join group metadata if <code>group_meta</code> is a non-spatial data frame; Default: <code>NULL</code>
<code>group_meta</code>	Group metadata as a data frame or <code>sf</code> object that intersect with markers (using <code>join</code> function); Default: <code>NULL</code>
<code>crs</code>	Coordinate reference system for markers, Default: <code>NULL</code>
<code>number</code>	If <code>TRUE</code> , number markers using <code>layer_markers()</code> (not currently supported)
<code>num_by_group</code>	If <code>TRUE</code> , numbers are added by group based on <code>groupname_col</code> .
<code>num_style</code>	Style of enumeration, either "arabic", "alph", "Alph", "roman", "Roman".
<code>num_start</code>	Starting number; defaults to 1.
<code>suffix</code>	Character to appended to "number" column. (e.g. <code>."</code> for "1." or <code>:</code> for "1:"). Can also be a character vector with the same length as the number column.

<code>sort</code>	Sort column name, Default: "dist_xmin_ymax".
<code>desc</code>	If TRUE, sort descending; default FALSE.
<code>fn</code>	Function to apply to data before results; gives warning if data is grouped; Default: NULL
<code>...</code>	Additional parameters passed to <code>get_location_data()</code> when using <code>make = TRUE</code> to pass data to <code>make_markers</code>
<code>style</code>	Marker style; defaults to NULL for <code>layer_markers()</code> (supports "facet"); defaults to "roundrect" for <code>layer_markers()</code> when numbered = TRUE (default is only supported option at present).
<code>size</code>	Marker size, Default: 5
<code>label.size</code>	Size of label border, in mm.
<code>label.padding</code>	Amount of padding around label. Defaults to 0.25 lines.
<code>label.r</code>	Radius of rounded corners. Defaults to 0.15 lines.
<code>hjust, vjust</code>	Horizontal and vertical justification.
<code>join</code>	Spatial relation function to combine data with group_meta, passed to <code>sf::st_join()</code> . Defaults to <code>sf::st_intersects()</code> .
<code>geo</code>	If FALSE, pass data to <code>getdata::get_location_data()</code> with geo = TRUE parameter.
<code>coords</code>	Coordinate columns for input data.frame or output sf object (if geometry is 'centroid' or 'point') Default: c("lon", "lat").
<code>address</code>	Address column name passed to <code>tidygeocoder::geocode()</code> or <code>tidygeocoder::geo</code>
<code>point</code>	If TRUE and data does not have POINT or MULTIPOLYPOINT geometry, convert to POINT data using <code>sf::st_centroid()</code> .

Value

ggplot2 layers

Examples

```
nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))
nc <- sf::st_transform(nc, 3857)

basemap <-
  ggplot() +
  layer_location_data(
    data = nc,
    fill = NA
  )

basemap +
  layer_markers(
    data = nc[1:10],
    mapping = aes(size = AREA),
    make = TRUE
  )
```

```

large_nc <-
  getdata::get_location_data(
    data = nc,
    fn = ~ dplyr::filter(.x, AREA > 0.2)
  )

large_nc$number <- 1
large_nc$dist <- 2

basemap +
  layer_numbers(
    data = large_nc,
    mapping = aes(fill = NAME),
    sort = "dist_xmax_ymin",
    num_style = "Roman",
    geom = "label",
    size = 3
  ) +
  guides(fill = "none")

```

layer_mask*Create a mask layer based on a simple feature object***Description**

Returns a mask for an area or areas as a simple feature object. `neatline = TRUE` only works for this layer if data is passed directly; not inherited.

Usage

```

layer_mask(
  data = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  asp = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  fill = "white",
  color = NA,
  alpha = 0.5,
  mask = NULL,
  neatline = FALSE,
  expand = TRUE,
  ...
)

set_mask(x = NULL, mask = TRUE, data = NULL, crs = NULL, ...)

```

Arguments

<code>data</code>	<code>sf</code> , <code>sfc</code> , or <code>bbox</code> object. If <code>dist</code> , <code>diag_ratio</code> , and/or <code>asp</code> are provided, <code>data</code> is adjusted to set the boundaries of the mask. If <code>data</code> is not provided, <code>mask</code> is required. If <code>data</code> is NA, <code>mask</code> is continuous otherwise the data is erased from the <code>mask</code> area.
<code>dist</code>	buffer distance in units. Optional.
<code>diag_ratio</code>	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will be used. Ignored when <code>dist</code> is provided.
<code>unit</code>	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
<code>asp</code>	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
<code>crs</code>	Coordinate reference system of bounding box to return; defaults to NULL which maintains the crs of the input object.
<code>fill</code>	mask fill color; defaults to "white"
<code>color</code>	mask edge color; defaults to NA
<code>alpha</code>	mask alpha/transparency; defaults to 0.5
<code>mask</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object to define the mask area. <code>diag_ratio</code> , <code>dist</code> , and <code>asp</code> parameters are ignored if a <code>mask</code> is provided. defaults to NULL
<code>neatline</code>	A logical object, <code>CoordSf</code> object, or a list containing a <code>CoordSf</code> object (typically from layer_neatline()) added to layer by set_neatline() . <ul style="list-style-type: none"> • If logical and TRUE, add a neatline layer using <code>data</code>, <code>crs</code> and any additional parameters passed to ... If logical and FALSE, return <code>x</code> as is. • If object from layer_neatline(), add it as is.
<code>expand</code>	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or <code>xlim/ylim</code> .
<code>...</code>	Additional parameters to pass to ggplot2::geom_sf()
<code>x</code>	A <code>sf</code> , <code>sfc</code> , <code>bbox</code> , <code>sfg</code> , <code>Raster</code> , <code>Spatial</code> , <code>Extent</code> , <code>numeric</code> , or <code>character</code> object (a place name passed to osmdata::getbb()). See as_bbox() for more details.

Value

[ggplot2::geom_sf\(\)](#) function.

layer_neatline	<i>Set map limits to a bounding box with a buffer and set aspect ratio</i>
----------------	--

Description

Set limits for a map to the bounding box of a feature using `ggplot2::coord_sf()`. Optionally, adjust the x size by applying a buffer and/or adjust the aspect ratio of the limiting bounding box to match a set aspect ratio.

Usage

```
layer_neatline(  
  data = NULL,  
  dist = getOption("maplayer.dist"),  
  diag_ratio = getOption("maplayer.diag_ratio"),  
  unit = getOption("maplayer.unit", default = "meter"),  
  asp = getOption("maplayer.asp"),  
  crs = getOption("maplayer.crs"),  
  nudge = getOption("maplayer.nudge"),  
  color = "black",  
  linewidth = 0.5,  
  linetype = "solid",  
  bgcolor = "white",  
  expand = TRUE,  
  hide_grid = TRUE,  
  label_axes = "----",  
  axis.title = NULL,  
  axis.text = NULL,  
  axis.ticks = NULL,  
  axis.ticks.length = ggplot2::unit(x = 0, units = "mm"),  
  axis.line = NULL,  
  panel.grid = NULL,  
  panel.grid.major = NULL,  
  panel.grid.minor = NULL,  
  panel.border = NULL,  
  panel.background = NULL,  
  plot.background = NULL,  
  plot.margin = NULL,  
  default_plot_margin = ggplot2::margin(1, 1, 1, 1),  
  xlim = NULL,  
  ylim = NULL,  
  ...  
)  
  
theme_grid(  
  hide_grid = TRUE,  
  grid = FALSE,
```

```

    panel.grid = NULL,
    panel.grid.major = NULL,
    panel.grid.minor = NULL
  )

  theme_sf_axis(
    label_axes = "----",
    axis.title = NULL,
    axis.text = NULL,
    axis.text.x = NULL,
    axis.text.y = NULL,
    axis.ticks = NULL,
    axis.ticks.length = ggplot2::unit(x = 0, units = "mm"),
    axis.line = NULL,
    ...
  )

  set_neatline(x = NULL, neatline = TRUE, data = NULL, crs = NULL, ...)

```

Arguments

<code>data</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> class object.
<code>dist</code>	buffer distance in units. Optional.
<code>diag_ratio</code>	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the <code>"diag_ratio = 0.1"</code> a 300 meter will be used. Ignored when <code>dist</code> is provided.
<code>unit</code>	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
<code>asp</code>	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, <code>get_asp()</code> returns the same value without modification.
<code>crs</code>	The coordinate reference system (CRS) into which all data should be projected before plotting. If not specified, will use the CRS defined in the first sf layer of the plot.
<code>nudge</code>	Passed as to parameter <code>st_nudge()</code> when not NULL. A numeric vector, a <code>sf</code> object, or any other object that can be converted to a simple feature collection with <code>as_sfc()</code> .
<code>color</code>	Color of panel border, Default: 'black'
<code>linewidth</code>	Line width of panel border, Default: 0.5
<code>linetype</code>	Line type of panel border, Default: 'solid'
<code>bgcolor</code>	Fill color of panel background; defaults to "white". If "none", panel background is set to <code>ggplot2::element_blank()</code>
<code>expand</code>	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or <code>xlim/ylim</code> .

hide_grid	If TRUE, hide grid lines. Default: TRUE
label_axes	A description of which axes to label passed to <code>ggplot2::coord_sf()</code> ; defaults to '—' which hides all axes labels.
axis.title, axis.text, axis.ticks, axis.ticks.length, axis.line	Theme elements passed as is if label_axes is anything other than "—".
panel.grid, panel.grid.major, panel.grid.minor	Passed as is if hide_grid is FALSE.
panel.border, panel.background, plot.background, plot.margin	panel.border is used as is if not NULL or <code>ggplot2::element_blank()</code> if it is NULL unless color is NA or "none". panel.background and plot.background are used as is or <code>ggplot2::element_blank()</code> if bg color is NA or "none". plot.margin is set to <code>ggplot2::margin(1, 1, 1, 1)</code> if NULL or <code>ggplot2::margin(0, 0, 0, 0)</code> if expand is FALSE.
default_plot_margin	Defaults to <code>ggplot2::margin(1, 1, 1, 1)</code> . Ignored if expand = FALSE
xlim, ylim	Limits for the x and y axes. These limits are specified in the units of the default CRS. By default, this means projected coordinates (<code>default_crs = NULL</code>). How limit specifications translate into the exact region shown on the plot can be confusing when non-linear or rotated coordinate systems are used as the default crs. First, different methods can be preferable under different conditions. See parameter <code>lims_method</code> for details. Second, specifying limits along only one direction can affect the automatically generated limits along the other direction. Therefore, it is best to always specify limits for both x and y. Third, specifying limits via position scales or <code>xlim()/ylim()</code> is strongly discouraged, as it can result in data points being dropped from the plot even though they would be visible in the final plot region.
...	Additional parameters passed to <code>ggplot2::coord_sf()</code> .
grid	If grid is TRUE and hide_grid is FALSE, grid will be included in the theme. Otherwise, suppress the grid.
axis.text.x, axis.text.y	Passed to <code>ggplot2::theme()</code>
x	For <code>set_neatline()</code> , a ggplot class object, ggproto class object or list of ggproto objects to combine with neatline layer.
neatline	A logical object, CoordSf object, or a list containing a CoordSf object (typically from <code>layer_neatline()</code>) added to layer by <code>set_neatline()</code> . <ul style="list-style-type: none"> • If logical and TRUE, add a neatline layer using data, crs and any additional parameters passed to ... If logical and FALSE, return x as is. • If object from <code>layer_neatline()</code>, add it as is.

Value

List of `ggplot2::coord_sf` and `ggplot2::theme` calls.

See Also

`ggplot2::CoordSf()`

Other layer: `layer_frame()`, `layer_location_data()`, `layer_scaled()`

Examples

```
library(ggplot2)

nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))

ggplot() +
  layer_location_data(data = nc) +
  layer_neatline(data = nc[1, ], asp = 1, color = "red", linewidth = 1, linetype = "dashed")

ggplot() +
  layer_location_data(data = nc) +
  layer_neatline(data = nc[1, ], dist = 20, unit = "mi", color = "none")
```

layer_repel

Use ggrepel to create text annotations based on simple features

Description

Use [ggrepel::geom_label_repel](#) or [ggrepel::geom_text_repel](#) with [ggplot2::stat_sf_coordinates\(\)](#) to create a layer of textual annotations repelled from simple feature locations.

Usage

```
layer_repel(
  mapping = aes(),
  data = NULL,
  label_col = "name",
  geom = c("text", "label"),
  location_lims = NULL,
  xlim = c(NA, NA),
  ylim = c(NA, NA),
  ...
)
geom_sf_label_repel(mapping = aes(), data = NULL, label_col = "name", ...)
geom_sf_text_repel(mapping = aes(), data = NULL, label_col = "name", ...)
```

Arguments

mapping	Set of aesthetic mappings created by aes or aes_ . If specified and inherit.aes = TRUE (the default), is combined with the default mapping at the top level of the plot. You only need to supply <code>mapping</code> if there isn't a mapping defined for the plot.
data	A data frame. If specified, overrides the default data frame defined at the top level of the plot.

label_col	Column name to use for label aesthetic mapping. Optional if label is provided to mapping; required otherwise.
geom	Character vector with geom to use, "text" for <code>ggrepel::geom_text_repel()</code> or "label" for <code>ggrepel::geom_label_repel()</code> .
location_lims	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object to use in setting xlim and ylim values if no xlim and ylim value area provided. Using this parameter constrains labels to the bounding box of <code>location_lims</code> .
xlim, ylim	Limits for the x and y axes. Text labels will be constrained to these limits. By default, text labels are constrained to the entire plot area.
...	Arguments passed on to <code>ggrepel::geom_label_repel</code>
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
parse	If TRUE, the labels will be parsed into expressions and displayed as described in <code>?plotmath</code>
box.padding	Amount of padding around bounding box, as unit or number. Defaults to 0.25. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code>).
label.padding	Amount of padding around label, as unit or number. Defaults to 0.25. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code>).
point.padding	Amount of padding around labeled point, as unit or number. Defaults to 0. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code>).
label.r	Radius of rounded corners, as unit or number. Defaults to 0.15. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code>).
label.size	Size of label border, in mm.
min.segment.length	Skip drawing segments shorter than this, as unit or number. Defaults to 0.5. (Default unit is lines, but other units can be specified by passing <code>unit(x, "units")</code>).
arrow	specification for arrow heads, as created by <code>arrow</code>
force	Force of repulsion between overlapping text labels. Defaults to 1.
force_pull	Force of attraction between a text label and its corresponding data point. Defaults to 1.
max.time	Maximum number of seconds to try to resolve overlaps. Defaults to 0.5.
max.iter	Maximum number of iterations to try to resolve overlaps. Defaults to 10000.
max.overlaps	Exclude text labels when they overlap too many other things. For each text label, we count how many other text labels or other data points it overlaps, and exclude the text label if it has too many overlaps. Defaults to 10.
nudge_x, nudge_y	Horizontal and vertical adjustments to nudge the starting position of each text label. The units for <code>nudge_x</code> and <code>nudge_y</code> are the same as for the data units on the x-axis and y-axis.

xlim, ylim Limits for the x and y axes. Text labels will be constrained to these limits. By default, text labels are constrained to the entire plot area.

na.rm If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.

show.legend logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.

direction "both", "x", or "y" – direction in which to adjust position of labels

seed Random seed passed to [set.seed](#). Defaults to NA, which means that [set.seed](#) will not be called.

verbose If TRUE, some diagnostics of the repel algorithm are printed

inherit.aes If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. [borders](#).

layer_scaled*Create a ggplot2 layer scaled to a paper and orientation for a location***Description**

Uses [layer_neatline](#), [sfext::standard_scales](#), and [sfext::convert_dist_scale](#).

Usage

```
layer_scaled(
  data = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  asp = NULL,
  crs = getOption("maplayer.crs", default = 3857),
  scale = NULL,
  paper = NULL,
  orientation = NULL,
  clip = FALSE
)
```

Arguments

data	A sf , sfc , or bbox class object.
dist	distance to convert. If paper is provided, dist is optional and paper width and height are used as dist.
diag_ratio	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will be used. Ignored when dist is provided.

unit	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
asp	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
crs	Coordinate reference system of bounding box to return; defaults to NULL which maintains the crs of the input object.
scale	Scale name from <code>standard_scales[["scale"]]</code> .
paper	Paper, Default: 'letter'.
orientation	Orientation "portrait", "landscape", or "square", Default: 'portrait'.
clip	If TRUE, create scaled layer even if the data is cut off; defaults to FALSE.

See Also

Other layer: [layer_frame\(\)](#), [layer_location_data\(\)](#), [layer_neatline\(\)](#)

`make_location_map` *Make a ggplot map using layer_location_data()*

Description

Location is used as the data parameter of `layer_location_data` so this function is primarily appropriate for the `layer_mapbox` (`geom = "mapbox"`).

Usage

```
make_location_map(
  location = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  asp = NULL,
  data = NULL,
  crs = NULL,
  paper = NULL,
  width = NULL,
  height = NULL,
  units = "in",
  orientation = NULL,
  geom = "sf",
  basemap = TRUE,
  bg_layer = NULL,
  layer = NULL,
  fg_layer = NULL,
```

```
addon = NULL,
neatline = FALSE,
labs_ext_params = list(...),
save = FALSE,
ggsave_params = list(dpi = 300, ...),
...,
env = caller_env(),
call = caller_env()
)

make_social_map(
  location,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  asp = NULL,
  crs = 3857,
  image = NULL,
  platform = NULL,
  format = NULL,
  orientation = NULL,
  basemap = TRUE,
  geom = "mapbox",
  save = FALSE,
  ggsave_params = list(fileext = "jpeg", dpi = 72, ...),
...
)

make_image_map(
  image_path,
  location = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = NULL,
  asp = NULL,
  data = NULL,
  crs = 3857,
  paper = "Letter",
  orientation = NULL,
  geom = "mapbox",
  style_url = NULL,
  basemap = TRUE,
  bg_layer = NULL,
  fg_layer = NULL,
  save = FALSE,
  ggsave_params = list(dpi = 300, ...),
  image_geom = "label",
  groupname_col = NULL,
```

```

group_meta = NULL,
number = FALSE,
num_by_group = FALSE,
num_style = NULL,
num_start = 1,
suffix = NULL,
sort = "dist_xmin_ymax",
desc = FALSE,
...
)

make_layer_map(
  bg_layer = NULL,
  layer = NULL,
  fg_layer = NULL,
  addon = NULL,
  basemap = NULL,
  neatline = NULL,
  labs_ext_params = NULL,
  save = FALSE,
  ggsave_params = list(width = 5, height = 4, unit = "in", dpi = 300),
  env = caller_env(),
  call = caller_env()
)

```

Arguments

location	A sf object passed to layer_location_data() with data if layer is NULL. location is ignored if layer is provided. If data is NULL, location is passed as data to facilitate using this function with geom = "mapbox" where data is used to define the map area. Defaults to NULL
dist	buffer distance in units. Optional.
diag_ratio	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the "diag_ratio = 0.1" a 300 meter will be used. Ignored when dist is provided.
unit	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
asp	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, get_asp() returns the same value without modification.
data	Character string (e.g. url, file path, or name of data from package) for a spatial data or a sf, sfc, or bbox object with geometry overlapping the location. If data is NULL, all unnamed parameters are passed to sfext::read_sf_ext() with a bbox based on location. If data is not NULL and not a data.frame, url, file path, or bbox, conversion to a sf object will still always be attempted with sfext::as_sf() .

<code>crs</code>	Coordinate reference system of bounding box to return; defaults to NULL which maintains the crs of the input object.
<code>paper</code>	Paper matching name from <code>paper_sizes</code> (e.g. "letter"). Not case sensitive.
<code>width</code>	Page width in "in", "px" or "mm" units. Default: NULL
<code>height</code>	Page height in "in", "px" or "mm" units. Default: NULL
<code>units</code>	Units to convert page dimensions to using <code>convert_unit_type()</code> .
<code>orientation</code>	Page orientation, Default: NULL. Supported options are "portrait", "landscape", or "square".
<code>geom</code>	A character string indicating which ggplot2 geom to use, Default: 'sf'. Options include "sf" (<code>ggplot2::geom_sf()</code>), "icon" (<code>layer_icon()</code>), "markers" (<code>layer_markers()</code>), "sf_text" (<code>ggplot2::geom_sf_text()</code>), and "sf_label" (<code>ggplot2::geom_sf_label()</code>). See details for a full list.
<code>basemap</code>	Either a logical vector or ggplot object. If logical and TRUE, add x to <code>ggplot2::ggplot()</code> . If FALSE, return x as is. If a ggplot , add x to basemap object. If a ggproto object (or list that contains a ggproto object), add x and basemap object to <code>ggplot2::ggplot()</code> .
<code>bg_layer, fg_layer, addon</code>	A ggplot2 layer or a list of ggproto objects (e.g. scales, labels, etc.) to add to the background or foreground of the primary map layer defined by "geom" and other parameters. If the geom creates an opaque layer or layer is an opaque layer (e.g. a layer produced by <code>layer_mapbox()</code>) that covers the full map extent, the bg_layer will not be visible.
<code>layer</code>	A ggplot2 layer or a list of ggproto objects. If layer is provided, all parameters passed to <code>layer_location_data()</code> (including data, location, dist, diag_ratio, unit, asp, crs, and geom) will be ignored. In this case, the function simply stacks the bg_layer, layer, and fg_layer objects then applies the basemap and neatline (using the <code>set_basemap()</code> and <code>set_neatline()</code> helper functions.)
<code>neatline</code>	A logical object, CoordSf object, or a list containing a CoordSf object (typically from <code>layer_neatline()</code>) added to layer by <code>set_neatline()</code> . <ul style="list-style-type: none"> If logical and TRUE, add a neatline layer using data, crs and any additional parameters passed to ... If logical and FALSE, return x as is. If object from <code>layer_neatline()</code>, add it as is.
<code>labs_ext_params</code>	Optional parameters passed to <code>labs_ext()</code> .
<code>save</code>	If TRUE, save file with <code>ggsave_ext</code> using <code>ggsave_params</code> . Defaults to FALSE.
<code>ggsave_params</code>	List of parameters passed to <code>paper_size::ggsave_ext()</code> .
<code>...</code>	Additional parameters passed to <code>layer_location_data()</code> for <code>make_location_map()</code> or <code>make_social_map()</code> or to <code>layer_markers()</code> for <code>make_image_map()</code> .
<code>env</code>	Environment for evaluation of <code>labs_ext()</code> if labs_ext_params is supplied.
<code>call</code>	The execution environment of a currently running function, e.g. <code>caller_env()</code> . The function will be mentioned in error messages as the source of the error. See the <code>call</code> argument of <code>abort()</code> for more information.

image	Image name passed to name parameter of get_social_size() .
platform	Social media platform, "Instagram", "Facebook", or "Twitter", Default: NULL
format	Image format, "post", "story", or "cover", Default: NULL
image_path	path to location of images for make_image_map()
style_url	A Mapbox style url; defaults to NULL.
image_geom	For make_image_map() , geom to use with layer_markers to mark the location of images (based on EXIF metadata).
groupname_col	Group column name, used to join group metadata if group_meta is a non-spatial data frame; Default: NULL
group_meta	Group metadata as a data frame or sf object that intersect with markers (using join function); Default: NULL
number	If TRUE, number markers using layer_markers() (not currently supported)
num_by_group	If TRUE, numbers are added by group based on groupname_col.
num_style	Style of enumeration, either "arabic", "alph", "Alph", "roman", "Roman".
num_start	Starting number; defaults to 1.
suffix	Character to appended to "number" column. (e.g. "." for "1." or ":" for "1:"). Can also be a character vector with the same length as the number column.
sort	Sort column name, Default: "dist_xmin_ymax".
desc	If TRUE, sort descending; default FALSE.

Details

Using [make_image_map\(\)](#):

[make_image_map\(\)](#) wraps [sfext::read_sf_exif\(\)](#) and [make_location_map\(\)](#). It is designed for making simple maps of photos in combination with reference tables.

Examples

```
nc <- sf::read_sf(system.file("shape/nc.shp", package = "sf"))

make_location_map(
  location = nc
)

name <- "North Carolina"

make_location_map(
  location = nc,
  labs_ext_params = list(
    title = "Map of {name}"
  )
)

make_location_map(
  data = nc,
  location = nc[2, ],
```

```

dist = 2,
unit = "mi",
crop = FALSE,
addon = ggplot2::theme_minimal(),
labs_ext_params = list(
  title = "Map of {nc[2, ]$NAME} County"
)
)

make_location_map(
  basemap = ggplot(data = nc[2,]),
  fg_layer = geom_sf_text(aes(label = NAME)),
  data = nc,
  location = nc[2, ],
  mapping = aes(fill = NAME),
  addon = guides(fill = "none"),
  dist = 2,
  unit = "mi",
  crop = FALSE,
  neatline = TRUE,
  labs_ext_params = list(
    title = "Map of {nc[2, ]$NAME} and surrounding {name} counties"
  )
)
)

```

make_mapbox_map *Make a map using layer_mapbox*

Description

Wraps [make_layer_map\(\)](#) and passes layer created with [layer_mapbox\(\)](#) to basemap and the neatline parameters to [layer_neatline\(\)](#) (using the same data as the Mapbox background layer). The neatline parameters are only used if neatline is NULL.

Usage

```

make_mapbox_map(
  data = NULL,
  dist = NULL,
  diag_ratio = NULL,
  unit = "meter",
  asp = NULL,
  style_url = "mapbox://styles/mapbox/satellite-streets-v11",
  style_id = NULL,
  username = NULL,
  basemap = TRUE,
  scale = 0.75,
  scaling_factor = "1x",
  attribution = TRUE,

```

```

  logo = TRUE,
  access_token = NULL,
  neatline = NULL,
  color = "black",
  bgcolor = "white",
  linewidth = 0.5,
  linetype = "solid",
  expand = TRUE,
  hide_grid = TRUE,
  label_axes = "----",
  width = NULL,
  height = NULL,
  units = NULL,
  orientation = NULL,
  location = NULL,
  ...
)

```

Arguments

<code>data</code>	A <code>sf</code> , <code>sfc</code> , or <code>bbox</code> object.
<code>dist</code>	buffer distance in units. Optional.
<code>diag_ratio</code>	ratio of diagonal distance of area's bounding box used as buffer distance. e.g. if the diagonal distance is 3000 meters and the <code>"diag_ratio = 0.1"</code> a 300 meter will be used. Ignored when <code>dist</code> is provided.
<code>unit</code>	Units for buffer. Supported options include "meter", "foot", "kilometer", and "mile", "nautical mile" Common abbreviations (e.g. "km" instead of "kilometer") are also supported. Distance in units is converted to units matching GDAL units for x; defaults to "meter"
<code>asp</code>	Aspect ratio of width to height as a numeric value (e.g. 0.33) or character (e.g. "1:3"). If numeric, <code>get_asp()</code> returns the same value without modification.
<code>style_url</code>	Map style url used to fill <code>style_id</code> and <code>username</code> parameters, Default: "mapbox://styles/mapbox/satellite-streets-v11"
<code>style_id</code>	A style ID (required if <code>style_url</code> is NULL).
<code>username</code>	A Mapbox username (required if <code>style_url</code> = NULL).
<code>basemap</code>	If FALSE, create a standalone layer; if TRUE, the layer is preceded by <code>ggplot2::ggplot()</code> to allow use as a basemap, Default: TRUE
<code>scale</code>	ratio to scale the output image; <code>scale = 1</code> will return the largest possible image. defaults to 0.5
<code>scaling_factor</code>	The scaling factor of the tiles; either "1x" (the default) or "2x"
<code>attribution</code>	Controls whether there is attribution on the image. Defaults to TRUE. If FALSE, the watermarked attribution is removed from the image. You still have a legal responsibility to attribute maps that use OpenStreetMap data, which includes most maps from Mapbox. If you specify <code>attribution = FALSE</code> , you are legally required to include proper attribution elsewhere on the webpage or document.

<code>logo</code>	Controls whether there is a Mapbox logo on the image. Defaults to TRUE.
<code>access_token</code>	A Mapbox access token; which can be set with <code>mb_access_token</code> .
<code>neatline</code>	If TRUE, add a neatline matching the provided data, Default: TRUE
<code>color</code>	Color of panel border, Default: 'black'
<code>bgcolor</code>	Fill color of panel background; defaults to "white". If "none", panel background is set to <code>ggplot2::element_blank()</code>
<code>linewidth</code>	Line width of panel border, Default: 0.5
<code>linetype</code>	Line type of panel border, Default: 'solid'
<code>expand</code>	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or <code>xlim/ylim</code> .
<code>hide_grid</code>	If TRUE, hide grid lines. Default: TRUE
<code>label_axes</code>	A description of which axes to label passed to <code>ggplot2::coord_sf()</code> ; defaults to '—' which hides all axes labels.
<code>width, height</code>	Page width and height. Both are required, if <code>asp</code> is NULL. Default to NULL.
<code>units</code>	Units for width and height. Required unless units is included in <code>dims</code> . Passed to <code>as_unit_type()</code> to validate.
<code>orientation</code>	Page orientation, Default: NULL. Supported options are "portrait", "landscape", or "square". If width and height suggest a portrait orientation when orientation = "landscape", the dimensions are reversed so the page dimensions match the provided orientation.
<code>location</code>	If location is provided and data is NULL, location is used in place of data.
...	Arguments passed on to <code>make_layer_map</code>
<code>labs_ext_params</code>	Optional parameters passed to <code>labs_ext()</code> .
<code>ggsave_params</code>	List of parameters passed to <code>paper_size::ggsave_ext()</code> .
<code>layer</code>	A ggplot2 layer or a list of ggproto objects. If layer is provided, all parameters passed to <code>layer_location_data()</code> (including data, location, dist, diag_ratio, unit, asp, crs, and geom) will be ignored. In this case, the function simply stacks the <code>bg_layer</code> , <code>layer</code> , and <code>fg_layer</code> objects then applies the basemap and neatline (using the <code>set_basemap()</code> and <code>set_neatline()</code> helper functions.)
<code>bg_layer, fg_layer, addon</code>	A ggplot2 layer or a list of ggproto objects (e.g. scales, labels, etc.) to add to the background or foreground of the primary map layer defined by "geom" and other parameters. If the geom creates an opaque layer or layer is an opaque layer (e.g. a layer produced by <code>layer_mapbox()</code>) that covers the full map extent, the <code>bg_layer</code> will not be visible.
<code>save</code>	If TRUE, save file with <code>ggsave_ext</code> using <code>ggsave_params</code> . Defaults to FALSE.
<code>env</code>	Environment for evaluation of <code>labs_ext()</code> if <code>labs_ext_params</code> is supplied.
<code>call</code>	The execution environment of a currently running function, e.g. <code>caller_env()</code> . The function will be mentioned in error messages as the source of the error. See the <code>call</code> argument of <code>abort()</code> for more information.

`map_icons`*Map icons*

Description

An index of map icons from seven sources:

- [mapbox/maki](#)
- [ideditor/temaki](#)
- [manifestinteractive/weather-underground-icons](#)
- [openstreetmap/map-icons](#)
- [openstreetmap/lane-icons](#)
- [Esri/calcite-point-symbols](#)
- [NPMMap Symbol Library](#)

Most of these icon sources use open licenses. [Maki](#), [Temaki](#), and the [OSM lane icons](#) all use a CC0 license. The Weather Underground Icons use an [MIT license](#). The OSM map icons use an unspecified PD style license. The Calcite icons are [available under the Esri Master License Agreement \(MLA\)](#). The NPMMap Symbol Library is created by the National Park Service so is assumed to be a [Public Domain work in the U.S..](#)

This index was last updated on 2024-04-08 and may not include any icons that have been added since that date.

Usage

`map_icons`

Format

A tibble with 5,036 rows and 5 variables:

`name` Icon name
`url` Icon URL on GitHub repo
`style` Icon style (blank if not applicable)
`size` Icon width/height (pixels)
`repo` GitHub repository for icon collection

Details

The name column is not unique so a px or source may be required when using [layer_icon\(\)](#).

`scale_group_data` *Create discrete fill and color scales for grouped data*

Description

Designed for use with `layer_group_data`. `group_data_pal` generates palettes that are passed to [ggplot2::scale_fill_manual](#) and [ggplot2::scale_color_manual](#).

Usage

```
scale_group_data(
  ...,
  data,
  col = NULL,
  palette = NULL,
  n = NULL,
  direction = 1,
  na.value = "grey50",
  drop = FALSE,
  limits = NULL,
  aesthetics = "fill"
)

group_data_pal(
  data,
  palette = NULL,
  col = NULL,
  n = NULL,
  direction = 1,
  pkg = NULL
)

get_group_data_pal_scale(data, col = NULL, palette = NULL, ...)
```

Arguments

<code>...</code>	Arguments passed on to discrete_scale
<code>limits</code>	One of: <ul style="list-style-type: none"> • <code>NULL</code> to use the default scale values • A character vector that defines possible values of the scale and their order • A function that accepts the existing (automatic) values and returns new ones. Also accepts rlang lambda function notation.
<code>drop</code>	Should unused factor levels be omitted from the scale? The default, <code>TRUE</code> , uses the levels that appear in the data; <code>FALSE</code> includes the levels in the factor. Please note that to display every level in a legend, the layer should use <code>show.legend = TRUE</code> .

<code>na.translate</code>	Unlike continuous scales, discrete scales can easily show missing values, and do so by default. If you want to remove missing values from a discrete scale, specify <code>na.translate = FALSE</code> .
<code>name</code>	The name of the scale. Used as the axis or legend title. If <code>waiver()</code> , the default, the name of the scale is taken from the first mapping used for that aesthetic. If <code>NULL</code> , the legend title will be omitted.
<code>labels</code>	One of: <ul style="list-style-type: none"> • <code>NULL</code> for no labels • <code>waiver()</code> for the default labels computed by the transformation object • A character vector giving labels (must be same length as <code>breaks</code>) • An expression vector (must be the same length as <code>breaks</code>). See <code>?plot-math</code> for details. • A function that takes the <code>breaks</code> as input and returns labels as output. Also accepts rlang <code>lambda</code> function notation.
<code>guide</code>	A function used to create a guide or its name. See <code>guides()</code> for more information.
<code>call</code>	The <code>call</code> used to construct the scale for reporting messages.
<code>super</code>	The super class to use for the constructed scale
<code>data</code>	Data to use when generating scale or palette.
<code>col</code>	Grouping column found in data to use in generating scale or palette; defaults to <code>NULL</code> .
<code>palette</code>	Name of palette as a string. Must be on the form <code>packagename::palettename</code> .
<code>n</code>	Number of colors desired. If omitted, returns complete palette.
<code>direction</code>	Either 1 or -1. If -1 the palette will be reversed.
<code>na.value</code>	The aesthetic value to use for missing (NA) values
<code>drop</code>	Should unused factor levels be omitted from the scale? The default, <code>TRUE</code> , uses the levels that appear in the data; <code>FALSE</code> includes the levels in the factor. Please note that to display every level in a legend, the layer should use <code>show.legend = TRUE</code> .
<code>limits</code>	One of: <ul style="list-style-type: none"> • <code>NULL</code> to use the default scale values • A character vector that defines possible values of the scale and their order • A function that accepts the existing (automatic) values and returns new ones. Also accepts rlang <code>lambda</code> function notation.
<code>aesthetics</code>	Character string or vector of character strings listing the name(s) of the aesthetic(s) that this scale works with. This can be useful, for example, to apply colour settings to the colour and fill aesthetics at the same time, via <code>aesthetics = c("colour", "fill")</code> .
<code>pkg</code>	Package name to use as prefix for palette name when selecting a palette with <code>paletteer::paletteer_d()</code>

See Also

`scales::viridis_pal()` `paletteer::paletteer_d()`

`set_basemap` *Create a base map by adding the object*

Description

Add a basemap to a ggplot2 layer.

Usage

```
set_basemap(x, basemap = FALSE, call = caller_env())
```

```
make_basemap(x, basemap = FALSE, call = caller_env())
```

Arguments

<code>x</code>	A ggproto object or list of ggproto objects.
<code>basemap</code>	Either a logical vector or ggplot object. If logical and TRUE, add x to ggplot2::ggplot() . If FALSE, return x as is. If a ggplot , add x to basemap object. If a ggproto object (or list that contains a ggproto object), add x and basemap object to ggplot2::ggplot() .
<code>call</code>	The execution environment of a currently running function, e.g. <code>caller_env()</code> . The function will be mentioned in error messages as the source of the error. See the <code>call</code> argument of abort() for more information.

`theme_ext` *Modify the text, margins, or legend for a ggplot theme*

Description

Helper functions for modifying a ggplot theme. The "replace" and "update" options for the method parameter are not currently working; keeping method = NULL or method = "set" is recommended.

Usage

```
theme_text(
  font_family = NULL,
  color = "black",
  geom_text = TRUE,
  hjust = NULL,
  vjust = NULL,
  method = NULL,
  ...
)
```

```

theme_margin(
  margin = "standard",
  paper = NULL,
  orientation = NULL,
  dist = NULL,
  unit = "in",
  block_width = NULL,
  header = 0,
  footer = 0,
  fill = NA,
  color = NA,
  linewidth = 0,
  size = NULL,
  method = NULL,
  ...
)

theme_legend(
  position = NULL,
  justification = NULL,
  margin = 8,
  unit = "pt",
  inset = TRUE,
  nudge_inset = 0.05,
  bgcolor = "white",
  title = list(face = "bold", align = 0),
  method = NULL,
  ...
)

```

Arguments

font_family	Font family, Default: 'Helvetica' If NULL, font_family is pulled from current set theme which is helpful for resetting all text families to the theme.
color	Color for text elements (passed to <code>ggplot2::element_text()</code> by theme_text), plot.background (passed to <code>ggplot2::element_rect()</code> by theme_margin). Default: NA.
geom_text	If TRUE, update text family for <code>ggplot2::geom_text()</code> , <code>ggplot2::geom_sf_text()</code> , <code>ggplot2::geom_label()</code> , and <code>ggplot2::geom_sf_label()</code> to match font_family and color. If FALSE, make no changes to the theme. Default: TRUE.
hjust, vjust	Horizontal and vertical justification.
method	Method with name of the ggplot2 geom function to use for modifying theme ("set", "update", or "replace"); defaults to NULL.
...	Additional parameters passed to <code>ggplot2::theme()</code> .
margin	Margin distance, a margin style supported by <code>get_margin()</code> or a margin object; defaults to 10.

paper	Paper, Default: 'letter'.
orientation	Page orientation, Default: NULL. Supported options are "portrait", "landscape", or "square".
dist	Margin distance (single value used to all sides), Default: NULL
unit	Legend margin units; defaults to 'pt'.
block_width	Plot or map width in units. If paper and block_width are provided, margins are half the distance between the two evenly distributed. This sets the margin distance for height as well as width so does not work well with header and footers and should be improved in the future.
header, footer	Header and footer height in units; defaults to 0. Please note: headers and footers are not currently supported for "px" units.
fill	Fill for plot.background theme element passed to ggplot2::element_rect() Default: NA.
linewidth, size	Passed to linewidth of ggplot2::element_rect() to define the plot.background theme element. linewidth is ignored if size is provided.
position	Legend position ("left", "top", "right", "bottom") or a two-element numeric vector to set position using Normalized Parent Coordinates ("npc"); defaults NULL
justification	If NULL, justification is set to "center"; defaults to NULL. Use justification to set legend position if inset = FALSE. Supports "topleft", "bottomleft", "topright", or "bottomright" values.
inset	If TRUE and position is "topleft", "bottomleft", "topright", or "bottomright", place the legend in an inset position; defaults to TRUE.
nudge_inset	Position adjustment in "npc" units to use for inset legends. Defaults to 0.05.
bgcolor	Fill color for legend background; defaults to 'white'.
title	Attributes to use for legend.title text (e.g. face and align).

See Also

- [ggplot2::theme\(\)](#)
- [ggplot2::margin\(\)](#)
- [ggplot2::theme_get\(\)](#)
- [ggplot2::update_geom_defaults\(\)](#)

Index

* datasets
 map_icons, 49

* layer
 layer_frame, 8
 layer_location_data, 22
 layer_neatline, 35
 layer_scaled, 40

abort(), 44, 48, 52
aes, 38
aes(), 10, 12, 20, 23, 31
aes_, 38
arrow, 39
as_bbox(), 34
as_unit_type(), 48

borders, 40

convert_unit_type(), 44

discrete_scale, 50

emptyenv(), 4
exiftool::exif_read(), 15

figpatch::fig(), 16, 17

geom_sf_icon(layer_icon), 12
geom_sf_label_repel(layer_repel), 38
geom_sf_text_repel(layer_repel), 38
geomtextpath::geom_labelsf, 25
geomtextpath::geom_textsf, 25
get_alt_text, 3
get_asp(), 9, 18, 21, 24, 26, 34, 36, 41, 43, 47
get_group_data_pal_scale
 (scale_group_data), 50
get_location_data(), 20, 22, 32
get_margin(), 53
get_social_size(), 45
getdata::get_location_data(), 32
ggarchery::geom_arrowsegment(), 4

ggforce::geom_diagonal0(), 4
ggforce::geom_link(), 4
ggforce::geom_mark_circle(), 27–29
ggforce::geom_mark_ellipse(), 27–29
ggforce::geom_mark_hull(), 27–29
ggforce::geom_mark_rect(), 27–29
ggfx::with_shadow(), 10, 18, 21, 24, 28

ggpath::geom_from_path(), 14
ggpattern::geom_sf_pattern, 25

ggplot2(), 16, 17
ggplot2::aes(), 5, 13
ggplot2::coord_sf, 37
ggplot2::coord_sf(), 27, 35, 37, 48
ggplot2::CoordSf(), 21, 37
ggplot2::element_blank(), 27, 36, 48
ggplot2::element_rect(), 53, 54
ggplot2::element_text(), 53
ggplot2::geom_curve(), 4
ggplot2::geom_label, 28
ggplot2::geom_label(), 53
ggplot2::geom_segment, 4
ggplot2::geom_segment(), 5
ggplot2::geom_sf, 24
ggplot2::geom_sf(), 12, 23, 31, 34, 44
ggplot2::geom_sf_label, 24
ggplot2::geom_sf_label(), 12, 23, 31, 44,
 53
ggplot2::geom_sf_text, 24
ggplot2::geom_sf_text(), 12, 23, 31, 44,
 53
ggplot2::geom_text(), 53
ggplot2::ggplot(), 9, 12, 15, 18, 22, 24, 26,
 44, 47, 52
ggplot2::labs, 3
ggplot2::layer(), 28
ggplot2::margin(), 17, 54
ggplot2::reexports(), 5
ggplot2::scale_color_manual, 50
ggplot2::scale_fill_continuous(), 7

ggplot2::scale_fill_manual, 50
 ggplot2::stat_sf_coordinates(), 38
 ggplot2::theme, 37
 ggplot2::theme(), 37, 53, 54
 ggplot2::theme_get(), 54
 ggplot2::update_geom_defaults(), 54
 ggrepel::geom_label_repel, 25, 38, 39
 ggrepel::geom_label_repel(), 39
 ggrepel::geom_text_repel, 25, 38
 ggrepel::geom_text_repel(), 39
 ggsave_ext, 44, 48
 ggsvg::geom_point_svg, 13
 ggsvg::geom_point_svg(), 12, 13
 group_data_pal (scale_group_data), 50
 guides(), 51

 labs_ext, 2
 labs_ext(), 44, 48
 lambda, 50, 51
 layer_arrow, 4
 layer_count, 6
 layer_frame, 8, 25, 37, 41
 layer_frame(), 10
 layer_group_data (layer_grouped), 11
 layer_grouped, 11
 layer_icon, 12, 25
 layer_icon(), 12, 23, 31, 44, 49
 layer_image_path, 14
 layer_inset, 15
 layer_inset(), 8, 15, 17
 layer_label (layer_labelled), 17
 layer_labelled, 17
 layer_labelled(), 7, 20
 layer_location, 19, 24
 layer_location_context, 21, 25
 layer_location_context(), 16, 17
 layer_location_data, 9, 10, 18, 22, 37, 41
 layer_location_data(), 7, 12, 19, 22, 43,
 44, 48
 layer_mapbox, 25, 25
 layer_mapbox(), 44, 46, 48
 layer_marked, 25, 27
 layer_markers, 25, 30
 layer_markers(), 12, 23, 31, 32, 44, 45
 layer_mask, 33
 layer_neatline, 9, 10, 25, 35, 40, 41
 layer_neatline(), 10, 15, 21, 22, 34, 37, 44,
 46
 layer_numbers, 25

 layer_numbers (layer_markers), 30
 layer_repel, 38
 layer_scaled, 10, 25, 37, 40
 layer_show_context
 (layer_location_context), 21
 layer_show_label (layer_labelled), 17
 layer_show_location (layer_location), 19
 layer_show_mark (layer_marked), 27

 make_basemap (set_basemap), 52
 make_frame (layer_frame), 8
 make_frame(), 10
 make_image_map (make_location_map), 41
 make_image_map(), 44, 45
 make_inset_map, 21
 make_inset_map (layer_inset), 15
 make_inset_map(), 16, 17
 make_layer_map, 48
 make_layer_map (make_location_map), 41
 make_layer_map(), 46
 make_location_map, 41
 make_location_map(), 44, 45
 make_mapbox_map, 46
 make_markers, 30–32
 make_markers (layer_markers), 30
 make_social_map (make_location_map), 41
 make_social_map(), 44
 map_ggsave_ext(), 17
 map_icons, 13, 49
 mapboxapi::layer_static_mapbox, 27
 mapboxapi::layer_static_mapbox(), 27
 mb_access_token, 27, 48

 osmdata::getbb(), 34

 paletteer::paletteer_d(), 51
 papersize::ggsave_ext(), 44, 48
 patchwork::inset_element, 16
 patchwork::inset_element(), 16, 17

 rlang::as_function(), 25

 scale_group_data, 50
 scales::viridis_pal(), 51
 set.seed, 40
 set_basemap, 52
 set_basemap(), 44, 48
 set_map_limits (layer_neatline), 35
 set_mask (layer_mask), 33

set_neatline(layer_neatline), 35
set_neatline(), 15, 21, 34, 37, 44, 48
sf::st_centroid(), 13, 32
sf::st_crop(), 10, 18, 24
sf::st_crs(), 5
sf::st_filter(), 20
sf::st_intersects(), 32
sf::st_join(), 32
sf::st_union(), 9, 10, 20, 23
sfext::as_sf, 28
sfext::as_sf(), 11, 18, 23, 31, 43
sfext::as_xy(), 4, 5
sfext::convert_dist_scale, 40
sfext::count_sf_ext, 7
sfext::count_sf_ext(), 6
sfext::read_sf_download(), 10, 18, 24
sfext::read_sf_exif(), 14, 45
sfext::read_sf_ext(), 11, 23, 31, 43
sfext::read_sf_pkg(), 10, 18, 24
sfext::sf_bbox_to_sf(), 20
sfext::st_bbox_ext(), 10
sfext::st_buffer_ext(), 10
sfext::st_cast_ext, 28
sfext::st_cast_ext(), 28
sfext::st_center, 28
sfext::st_circle(), 10
sfext::st_clip(), 19
sfext::st_square(), 10
sfext::standard_scales, 40
smoothr::smooth(), 10, 18, 21, 24
st_intersects, 7
st_make_grid_ext(), 7
st_nudge(), 36
st_trim(), 10, 18, 24
stamp_inset_img(layer_inset), 15
stamp_inset_img(), 16, 17

theme_ext, 52
theme_grid(layer_neatline), 35
theme_legend(theme_ext), 52
theme_margin(theme_ext), 52
theme_sf_axis(layer_neatline), 35
theme_text(theme_ext), 52
tidygeocoder::geo, 32
tidygeocoder::geo(), 20
tidygeocoder::geocode(), 32
trim(), 4